

Course Structure for M.Sc. Graphics and Animation 2 years

SEMESTER I									
Sl. No.	Nature	Course Code	Course Title	L	T	P	Contact Hours/ Week	Credits	
1	DSC		Visual Language and Perception				4	4	
2	DSC		PHOTOGRAPHY & EDITING				4	4	
3	WRS		UI / UX Design: Dreamweaver				4	4	
4	DSC		Design for Advertising				4	4	
5	PRJ		Project on Graphic Design				5	6	
6			SOFT SKILLS				3	3	
								25	

DSC: Discipline Core, PRJ: Project, WRS: Workshop

SEMESTER II									
Sl. No.	Nature	Course Code	Course Title	L	T	P	Contact Hours/ Week	Credits	
1	DSC		Digital Character Animation 2D				4	4	
2	DSC		UI / UX Design: Figma / XD				4	4	
3	DSC		Video Editing & Motion Graphics				4	4	
4	DSC		Animation Production Process				4	4	
5	LCS		Language Elective				4	4	
6	PRJ		Project on video editing				4	4	
								24	

Language Basket

			Professional English						
			Working Hindi						
			Bengali						

DSC: Discipline Core, PRJ: Project, WRS: Workshop

SEMESTER III									
Sl. No.	Nature	Course Code	Course Title	L	T	P	Contact Hours/ Week	Credits	
1	DSC		Character Modeling and texturing	1	1	3	5	6	
2	DSC		Rigging in Animation in 3D	1	1	2	4	4	
3	DSC		Look Development in 3D	1	1	3	5	6	
4	DSC		Dynamics and Simulation in 3D	0	1	3	4	4	
5	PRJ		Project on Look Development	0	0	8	4	4	
6	TCS		Training Compulsory Summer				4	4	
								24	

DSC: Discipline Core, PRJ: Project, WRS: Workshop, TCS: Training Compulsory Summer

Specialization Basket

Sl. No.	Nature	Course Code	Course Title	L	T	P	Contact Hours/ Week	Credits	
1	DSC		Advanced Character Animation	0	0	8	8	4	
2	DSC		Advanced Lighting and Rendering	0	0	8	8	4	
3	DSC		Design for Branding	1	1	2	4	4	
4	PRJ		AR/VR	1	1	2	4	4	
5	DSC		VFX in After Effects	0	0	8	8	4	

SEMESTER IV (who opt for industrial internship)

Sl. No.	Nature	Course Code	Course Title	L	T	P	Contact Hours/ Week	Credits	
1	TCF		Industrial Training				32	20	

TCF: Training Compulsory full time

